

RAKIBUL HASAN TOOR



Game Designer

✉ rhtoor@gmail.com

🌐 www.rhtoor.com

+491739350945 📞

www.linkedin.com/in/rhtoor

Tools

Unity 3D
Adobe Photoshop
Illustrator
Premiere Pro
After Effects
Microsoft Word
Excel
Powerpoint
Google Docs
Slides
Sheets
Cinema 4D
GitHub, SourceTree
Jira, Click Up, Trello
Confluence, Wordpress
Discord, Slack

Languages

Bangla (Native)
English (Fluent)
Deutsch (DaF A2)

Awards & Honors

Deutschlandstipendium
TH Köln, Germany
(October '17 / August '21)

Regional Champion
Khulna
National Math Olympiad
(2007)

Interests

Reading
Movies
Video Games
Music
Cooking

Experience

September 2021 - Present

App Tester • Grandcentrix (Cologne)

- Planning and Running test run for new features developed in LiveOps
- Providing support to the developer and stakeholders to ensure Product Quality in an agile development cycle.

June 2019 - August 2021

Junior Game Designer • Cologne Game Lab, TH Köln (Cologne)

- Organizing Playtests to assess our target group to create a Persona and User flow
- Designing minigames, levels, and chapters to accommodate the narrative in-game structure
- Balancing the difficulties and in-game currencies to present Short-Term and Long-term consequences

October 2020 - March 2021

Game Designer • Alpha Potato (Remote)

- Analyzing and researching current market trends to develop GDD
- Designing and balancing one Prototype from scratch to complete the product

June 2015 - December 2016

Multimedia Assistant • Worldfish Bangladesh (Dhaka)

- Developing content to promote ongoing project
- Creation of multimedia portfolio for future projects and funds
- Organizing and managing documentation methods (filming, editing, desining, etc.) from start to finish

March 2012 - March 2016

Founding member • PortBliss Inc. (Dhaka)

- Developing and designing Narrative to tell clients story
- Creating material to promote and present clients project
- Managing creative team to deliver the product

Education

September 2021 - Present

MA Digital Games (Game Design & Game Programming)

Cologne Game Lab, Technische Hochschule Koeln (Cologne, Germany)

September 2017 - August 2021

BA Digital Games (Game Design)

Cologne Game Lab, Technische Hochschule Koeln, (Cologne, Germany)

September 2017 - August 2021 (Incomplete)

BSc Naval Architecture and Marine Engineering

Bangladesh University of Engineering and Technology(Dhaka, Bangladesh)